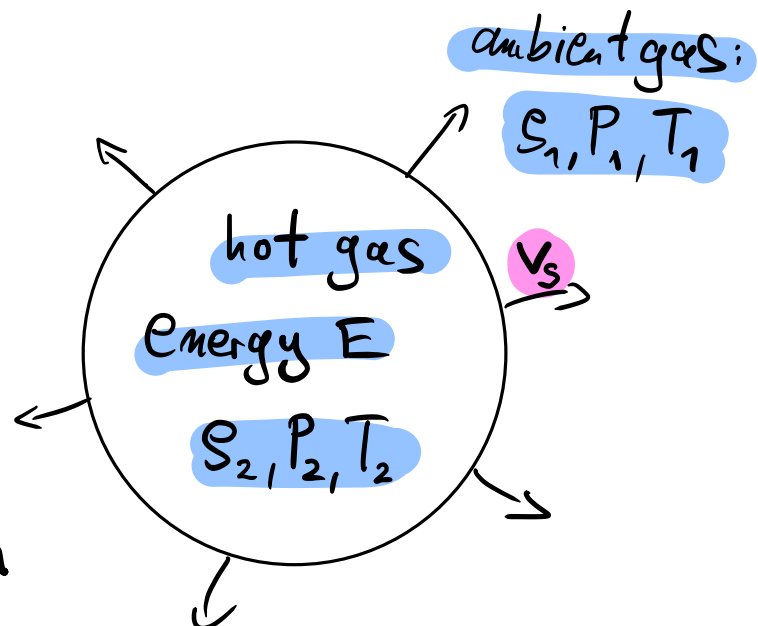


The Sedov Solution

Dimensional Analysis

- hot bubble with energy E expands into a homogeneous medium with density ρ_1



- Example: Supernova explosion

→ in a very short time, an energy E is released in the centre

→ we assume strong shock conditions ($u \gg c_s$) and we neglect the ambient pressure ($P_1 \ll P_2$); we also use a polytropic EOS with γ

- Under these conditions, the shock jump condition for the density is

$$\frac{\rho_1}{\rho_2} = \frac{P_1(\gamma+1) + P_2(\gamma-1)}{P_1(\gamma-1) + P_2(\gamma+1)} \stackrel{(P_1 \ll P_2)}{\approx} \frac{\gamma-1}{\gamma+1} \quad /$$

which implies that ρ_1 and ρ_2 are completely determined by one another. And since $\rho_1 = \text{const}$, so is ρ_2 .

- Now consider a similarity solution that can be constructed from the dimensional variables E and g_1 , and that evolves in time (t). We are searching for a dimensionless radius ($\tilde{r}$), with the following ansatz:

$$\tilde{r} = r \cdot t^l \cdot g_1^m \cdot E^n \quad (0)$$

- Dimensional analysis yields:

$$\tilde{r}^0 = L^1 \cdot T^l \cdot M^m L^{-3m} \cdot M^n L^{2n} T^{-2n},$$

with length unit L , time unit T , and mass unit M .

- Equivalently:

$$\left. \begin{array}{l} \text{for } L: \quad 0 = 1 - 3m + 2n \\ \text{for } T: \quad 0 = l - 2n \\ \text{for } M: \quad 0 = m + n \end{array} \right\} \Rightarrow$$

$$\Rightarrow l = -\frac{2}{5} \quad ; \quad m = \frac{1}{5} \quad ; \quad n = -\frac{1}{5}$$

- The only quantity with the dimension of a length that can be formed from E , t , and g_1 is

$$\left(\frac{E t^2}{S_1} \right)^{1/5} = [L] \quad , \quad \left(\begin{array}{l} \text{From Eq. (0)} \Rightarrow \\ r \sim E^{1/5} t^{2/5} S_1^{-1/5} \end{array} \right)$$

which makes us set

$$r(t) = \tilde{r}_0 \left(\frac{E t^2}{S_1} \right)^{1/5} ,$$

with a dimensionless constant $\tilde{r}_0$.

• The shock velocity is

$$v_s = \frac{dr}{dt} = \tilde{r}_0 \left(\frac{E}{S_1} \right)^{1/5} \frac{2}{5} t^{2/5-1} = \frac{2}{5} \frac{r}{t} .$$

• We now use the shock velocity as a function of the piston speed u derived earlier:

$$u = \frac{2 v_s}{\gamma + 1} ,$$

from which the pressure within the shock (behind the shock $\hat{=}$ in the post-shock medium):

$$P_2 = P_1 \frac{\gamma(\gamma+1) u^2}{2 c_s^2} = P_1 \frac{2\gamma v_s^2}{(\gamma+1) c_s^2} = \frac{2 S_1 v_s^2}{\gamma+1} \quad (1)$$

$\uparrow$
 $\frac{\gamma P_1}{S_1}$ sound speed² in ambient medium

- Also from the earlier expression for the shock velocity :

$$\Rightarrow v_s = \frac{2}{5} \frac{r}{t} \sim t^{\frac{2}{5}-1} \sim t^{-\frac{3}{5}}$$

$$\Rightarrow P_2 \sim v_s^2 \sim t^{-\frac{6}{5}}$$

$$\Rightarrow u \sim v_s \sim t^{-\frac{3}{5}}$$

- We can interpret these relations as follows :

A shock wave driven by the release of energy E propagates outwards with the t -dependent radius $r(t)$ and collects material with mass

$$M = S_1 r^3.$$

This material is accelerated from $v=0$ to $v \sim \frac{r}{t}$, such that the kinetic energy

$$M v^2 \sim S_1 r^3 \frac{r^2}{t^2} \sim S_1 \frac{r^5}{t^2}$$

is deposited into the swept-up material. The energy of the material behind the shock is thus

$$S_1 r^3 \dot{r}^2 = S_1 \frac{r^5}{t^2}.$$

Equating this to the energy E , we find

$$r = \left(\frac{E t^2}{S_1} \right)^{1/5},$$

which is exactly the scaling derived earlier, and simply expresses **Energy conservation** within the shock.

⇒ **Energy-conserving phase**

- We now know the velocity, radius, pressure and density at the shock, which are completely determined by E and ρ_1 .

Supernova phases (see slides)

- **Energy-driven phase** (energy-conserving phase)
- With time, the compressed gas behind the shock will cool (radiate) and can thus increase its density further
⇒ **formation of a dense shell**.
- This shell collects more material from the ambient medium (ρ_1) ⇒ **"Snow plow phase"**.
- Finally, the **expansion is driven by momentum conservation** (by the inertia of the shell), until it comes to a halt, when the momentum of the swept-up material equals the initial momentum of the shell.
⇒ **Momentum-driven phase**